

PORTRAIT

Kael Duskbound

Runeblade • Blight-Marked

6/60/62

HEALTHCORRUPTIONMOVEMENT

BACKGROUND

Marked by the blight since birth; learned to charm

SESSION DATE

PLAYER NAME

ATTRIBUTES

STR

4

dice pool

AGI

1

dice pool

WIS

2

dice pool

INT

3

dice pool

HEALTH & CORRUPTION TRACKS

0 HP = Vanquished (lose gear; may return: Doom +1, dmg = Level)

0 Corruption = draw a Dark Pact (not defeat — see Dark Pacts)

SIGNATURE ABILITY

Blight Channel

Before or after a STR or INT test, suffer one Corruption to either add +2 to the attribute or reroll any number of dice.

LEVEL & FOCUS (level up ONLY at end-of-round Restoration • 3 gold per level)

HERO LEVEL

Restoration only • 3 gp per level • max 5

12345

FOCUS LIMIT

2

LVL	ATTRS	FOCUSED	COST
1	1 attr	—	—
2	2 attrs	3 gp	—
3	3 attrs	3 gp	—
4	4 attrs	3 gp	—
5	4 attrs*	3 gp	—

* max 1 token per attribute

FOCUS TOKENS

spend: reroll • spell • +1 gold • +1 move

STR

+1 die

AGI

+1 die

WIS

lock

INT

lock

BENEDICTION TOKENS

Earned via encounter cards or ♦ Fate token icon

1234567

Spend to unlock encounter branches & Rift weaknesses

GOLD (earned from kills & encounters • spent at Travelling Merchant)

GOLD PIECES

12345678910

5 gp

Fill a circle when gained • cross out when spent

Cannot trade if a monster occupies the Merchant's space.

NOTES & SESSION LOG

CACHE — items, gold & focus tokens placed on your space

Spend 1 action to place. Heroes entering pick up cached items free.

item / gold / focus

item / gold / focus

item / gold / focus

Active quest: Clear 5 Doom Tokens — track Doom cleared from the board this session

Ashen Court affinity: +1 die when using Blight Channel this session

Rift Gate 2 weakness: INT difficulty reduced to 2 (from Benedictions spent)